REPORT Artmile International Collaborative Learning 2023

Country/Region [India]

School [Christ Nagar Higher Secondary School] Teacher [Thomas Mani P] Grade (8) Member (29) JP School [Ashiya International Secondary School] Teacher [Maya Tsune]

Subjects, Activities and Hours of the lessons

Subject	Conception of the lesson	
Culture	Traditional practices and food	
Art	Mural painting, cards making, Discuss	30
IT	Zoom/Google meetings, PowerPoint presentations	6
Health	Food and nutrition	4
English	The Educational system & school life in Japan	2

Theme and Message of the mural

Theme	Zero Hunger Good Health and well-beings
Message United thoughts to share with the world	End hunger, achieve food security and improved nutrition and promote sustainable agriculture productivity and food waste.







Effects and Problems

Effects your students have gained	Points for further improvement	
Develop communication skills	Improve effective communication	
Do research on the topic	Make the students involve in social activity to avoid	
Learn to appreciate and reflect	waste	
Learn to use computers	Motivate the children to support the needy	

How has your impression toward your partner's country/region and the world changed?

Changes in the students	Changes in the teachers	
They got Japanese friends and become more	I gained my IT proficiency and communication skills.	
interested in Japan and its culture.	All teachers of the school were able to directly	
They learned Japanese food and recipes.	involve in the project.	
There were panel discussions through Google meet so		
they improved their conversation skills.		

Flow of the Activity

Content	Month	What you did	Your students' attitude/reflection	Subject
RESEARCH the theme	Jul.	The final list of members were made and the Indian students and Japanese students introduced themselves. Students started to discuss on the topic and did research.	Respective groups carried out a detailed research.	Social, Science
SHARE with the partner	Aug. Sep.	Through the forum students communicated with partners. Two video meetings with our partners (one with teachers, one with students)	Presentations were then presented in a Google meet to the Japanese Art mile members.	Computer Science English
UNITE the thoughts	Oct. Nov.	Shared research and designed Students started to think critically the sketch. Students started to think critically and logically.		English Art
CREATE the mural	Dec. Jan.	Japan school started drawing their part of the mural and posted the completed one to India by the middle of December. We received the Mural from Japan and Our students sketched & painted our part of the Mural & exhibited it at school for the school community & school guests to admire.	Both partners started painting in turn using the sketch formulated after discussion.	Art
APPRECIATE the whole learning	Feb.	We posted the completed Mural back and the cards we made for our partners in Japan.	Students met discussed and wrote reflections on their learning outcomes.	Art

Effect and evaluation gained through the collaborative learning

Evaluation: Rank 5 to 1 (5: very effective / 4: effective / 3: so- so / 2: not so effective / 1: not effective at all)

Expected effect Evaluation		Scenes and reasons that teachers felt the effects
Cross-cultural understanding	5	Student of both schools learned about the practices: lifestyle, occupations, food habits, culture
Active learning	4	The surveys conducted by students and discussion with their community helped them to realize how people lacked the knowledge of SDGs and started to spread awareness.
Critical thinking	5	The students could Identify the problem, discussed the causes, exchanged ideas and critically evaluate.
Collaborating with different people		The collaboration with Japanese students of different cultural backgrounds managed and enjoyed to work together.
Expressing in words, in shape		Though the messages, the PPT's, shared each other and discussions started with few later improved by allowing many to join which made us believe the interaction is improving and lively.